

**Minneola Community Redevelopment Agency
Meeting Minutes
Minneola City Hall
November 21, 2023
Immediately following the City Council meeting
Beginning at 6:30 p.m.**

The City of Minneola Community Redevelopment Agency meeting was called to order by Agency Chair Pat Kelley. Also present were Agency Member Pam Serviss, Agency Vice Chair Debbie Flinn, Agency Member Erick Hernandez, Agency Member Joe Saunders, Scott Gerken (City Attorney), Mark Johnson (City Manager), and Kristine Thompson (City Clerk).

CALL TO ORDER

Agency Chair Kelley called the meeting to order at 9:59 p.m.

MOMENT OF SILENCE & PLEDGE OF ALLEGIANCE

A moment of silence was observed, and the Pledge of Allegiance was led by **Agency Vice Chair Flinn**.

AGENDA REVIEW

There were no changes.

PUBLIC COMMENTS

There were no comments.

CITY MANAGER'S CONSENT AGENDA

Item 1: Community Redevelopment Agency Meeting Minutes – September 5, 2023

MOTION by Agency Member Hernandez, **SECONDED** by Agency Vice Chair Flinn, to approve the City Manager's Consent Agenda.

AYE: Serviss, Flinn, Kelley, Hernandez, Saunders

NAY: None

MOTION PASSED: 5-0

COUNCIL DISCUSSION & ACTION ITEMS

Item 2: Purchase Request – Replacement Fire Engine

Mark Johnson explained the existing fire truck is approaching the end of its allowable time as a backup truck and the new truck would have a 20-year timeframe, in which it could serve as a front-line truck for 15 years and a backup truck for 5 years.

Public Comment

There were no comments.

MOTION by Agency Member Hernandez, SECONDED by Agency Member Serviss to approve Item 2: Purchase Request – Replacement Fire Engine.

AYE: Serviss, Flinn, Kelley, Hernandez, Saunders

NAY: None

MOTION PASSED: 5-0

FINAL PUBLIC COMMENTS

There were no comments.

MOTION by Agency Member Hernandez, SECONDED by Agency Vice Chair Flinn to adjourn.

AYE: Serviss, Flinn, Kelley, Hernandez, Saunders

NAY: None


MOTION PASSED: 5-0

(Meeting adjourned at 10:02 P.M.)



Pat Kelley, Agency Chair

ATTEST:



Kristine Thompson, City Clerk

